

1. A collaborative multimedia system for use with a plurality of computer processes and servers interconnected by a computer network comprises:

a plurality of client processes, each process coupled to the computer network and addressable by a network protocol address;

5 a connection server operatively coupled to the network and capable of interacting with one or more of the client processes to provide information services;

a conference server operatively coupled to the computer network and responsive to one or more of the client processes for enabling conferenced communications among the client processes to which communication links are

10 established.

2. The collaborative multimedia system of claim 1 further comprising:

a control process, operatively coupled to the computer network and the conference server for controlling the priority of communications in a conference among

15 the plurality of client processes.

3. The collaborative multimedia system of claim 1 wherein one or more client processes on a conference communication may communicate individually on a separate communication link.